

## MessageBox di Visual Foxpro

**Syntax** : MESSAGEBOX( *cMessageText* [, *nDialogBoxType* [, *cTitleBarText*]] )

**Returns** : Numeric

***cMessageText*** : Specifies the text that appears in the dialog box. Use a carriage return (CHR(13)) in *cMessageText* to move a portion of the message to the next line in the dialog box. The height and width of the dialog box is increased as necessary to contain *cMessageText*.

### **nDialogBoxType :**

| Value | Dialog box buttons               |
|-------|----------------------------------|
| 0     | OK button only                   |
| 1     | OK and Cancel buttons            |
| 2     | Abort, Retry, and Ignore buttons |
| 3     | Yes, No, and Cancel buttons      |
| 4     | Yes and No buttons               |
| 5     | Retry and Cancel buttons         |

| Value | Icon                 |
|-------|----------------------|
| 16    | Stop sign            |
| 32    | Question mark        |
| 48    | Exclamation point    |
| 64    | Information (i) icon |

| Value | Default button |
|-------|----------------|
| 0     | First button   |
| 256   | Second button  |
| 512   | Third button   |

### **Return Value :**

| Return value | Button          |
|--------------|-----------------|
| 1            | OK              |
| 2            | Cancel / Escape |
| 3            | Abort           |
| 4            | Retry           |
| 5            | Ignore          |
| 6            | Yes             |
| 7            | No              |